# Colonial Heights Recreation and Parks



Youth Baseball and Softball Handbook

2017

Welcome to the Colonial Heights Recreation and Parks Youth Baseball/Softball Program. We are pleased to have you as a coach this season. Your tenure will end at the conclusion of this season. We will be pleased to consider your request for a position next season, at a later date.

Be reminded that it is mandatory for all head coaches and assistant coaches to be certified through our ASEP program. All coaches must complete a coach's information form, and successfully complete a background check.

THE PURPOSE OF THIS HANDBOOK IS TO INFORM YOU AS A COACH, OF LEAGUE RULES, PHILOSOPHY AND INTENT.

# SECTION 1—CONDUCT

- A. Coaches are to realize and remember that they serve as a strong example to their players, parents and fans. The conduct of all coaches must be above reproach.
- B. Coaches and players shall not disrespectfully address, or touch league officials, umpires, opposing players, opposing coaches, or fans, nor shall they do anything to incite undesirable crowd reaction.
- C. The use of alcoholic beverages by coaches is prohibited at the playing field area and before games and practices. Tobacco product use by players or coaches is prohibited at practices and games.
- D. Coaches are responsible for the conduct of their players and their parents. This includes controlling their players in the dugout, and keeping unauthorized persons from occupying the dugouts. Coaches, at the first practice, should have parents' meeting to explain what he/she expects as a coach. A type written copy to all parents would be beneficial. If needed, the recreation department will make copies.
- E. Coaches will conduct themselves in a quiet, courteous manner at all times for the benefit of the youth participants.
- F. Any coach or player who is ejected from a game will automatically be suspended from the next scheduled game. Suspension may be longer, depending on the severity or the reason for the ejection. Automatic ejection will occur for fighting, cursing, touching an umpire or league official, or deliberately trying to injure another player. Repeated violations may result in dismissal from the program.
- G. Coaches must realize the intent of the program; for the youth participants to have a learning experience, but more important, a fun and positive experience.
- H. Violations of the rules within may result in ejection from the game, dismissal from the league, and/or suspension from all city sponsored recreation and parks programs.

# SECTION 2—COACHES, UMPIRES AND SCOREKEEPERS

- A. Coaches, Umpires and Scorekeepers tenures are for one season only. Anyone wishing to return the following season must contact the recreation department with their request. The recreation department must approve all candidates.
- B. Each coach must have one assistant coach to represent him at meetings, evaluations, etc. when he cannot be present.
- C. Each league will have a commissioner or department liaison that will assist in league matters or concerns.
- D. Coaches must notify the recreation department or league commissioner concerning injuries, players quitting, players repeatedly missing practices and/or games, or with anything the coach feels would be better handled by recreation and parks staff.
- E. Umpires and scorekeepers should contact the recreation department or league commissioner when a coach is in repeated violation of conduct or sportsmanship regulations set forth by this department; consistent violations by players, coaches, or spectators that they cannot handle.
- F. League officials, umpires and scorekeepers are expected to exercise responsible and courteous behavior at all times.
- G. Umpires are to inform coaches when a player is given disciplinary warnings or is ejected from a game, to avoid further embarrassment for the player and a possible undesirable reaction.

## SECTION 3—ELIGIBILITY AND STRUCTURE

- A. <u>Rookie League</u> –Boys and Girls ages 4 and 5—Players must be 4 years of age by April 30 of the current year. League is an introductory program held at the Tussing Elementary field, Monday thru Friday evenings, April thru June. No play-ups to Coach Pitch allowed.
- B. <u>Coach Pitch League</u>—Boys and Girls ages 6 8—League is an introductory program, where the coach pitches, held at various city fields, Monday thru Friday evenings, April thru June. Girls and Boys who are 8 years old and turn 9 years old by July 1st of the season may play up.
- C. <u>Minor (AAA) League</u>—Boys ages 9 and 10—Games are played at the "B" field on Meridian Ave., Monday thru Friday evenings, with Saturday makeup games. Practices begin early April, with games beginning early May and concluding late June. Boys who are 8 years old and turn 9 years old by July 1st of the season may play up.
- D. <u>American (Majors) League</u>—Boys ages 11 and 12—Games are played on the "A: field on Meridian Ave. (behind the Optimist bldg.) Monday thru Friday evenings, with Saturday makeup games. Practice begins early April, with games beginning early May and concluding late June. No play-ups allowed.
- E. <u>National League</u>--Boys ages 13-15—Games are played at the High School Baseball field & Shepherd Stadium, Monday thru Friday evenings mid-May thru late-June. Practice begins mid-April. No play-ups allowed.
- F. <u>Big League</u> (Travel League)—Boys ages 16-18 year olds. Practices are held at Shepherd Stadium and Colonial Heights High School beginning mid-May. Home games are played at Shepherd Stadium and away games at surrounding localities. Games begin mid-June and conclude late-July. No play-ups allowed.
- G. <u>Pee Wee (Angels) Softball League</u>—Girls ages 9-10—Games are played at the Civic Field (Meridian and Roanoke Ave.) and at the Lakeview Elementary fields Monday thru Friday evenings, with Saturday makeup games. Practice begins early-April, with games beginning early-May and concluding late-June. Girls who are 8 years old and turn 9 years old by July 1st of the season may play up.
- H. <u>Junior (Ponytails) Softball League</u>—Girls ages 11-12—Games are played at the Civic Field (Meridian and Roanoke Ave.) and at the Lakeview Elementary fields on Monday thru Friday evenings, early-May thru late-June. Practices begin early-April. No play-ups allowed.
- I. <u>Senior (Belles) Softball League</u>- Girls ages 13-15- Games are played at the Civic Field(Meridian and Roanoke Ave) and at the Lakeview Elementary fields on Monday thru Friday evenings, early-May thru late-June. Practices begin early-April. No play-ups allowed.

\*\*\*\*Age determination date: Baseball (April 30 of the current year) Softball (January 1 of current year)\*\*\*\*

**RESIDENCY REQUIREMENTS**: All children must be residents of Colonial Heights to participate in the Youth Baseball/Softball Program. Any child moving outside the city limits prior to the first regular season game is ineligible to participate. Children moving outside the city limits after the start of the regular season may continue to participate throughout the season.

-ANY DEVIATIONS FROM THE LEAGUE ELIGIBILITY AND STRUCTURE MAY ONLY BE MADE BY THE RECREATION DEPARTMENT.



# **SECTION 4—GENERAL RULES**

- **A.** All players are placed on teams by the recreation department using an evaluation and draft process. Any team using ineligible players will forfeit all games in which he/she plays. Coaches using ineligible players will be suspended for **three** games.
- **B.** All boys and girls are eligible to play who attend regular scheduled practices and games. Players are not required to participate in games or practices not scheduled by the recreation department, or that are more than the number of practices allowed by the recreation department. Players with valid excuses will be excused from practices and are eligible to play, if the coach is notified in advance and, the players' absence is not constantly repeated.
- **C.** Parents and coaches are responsible for the care of uniforms and equipment. All equipment should be returned to the recreation department within one week of the seasons' conclusion.
- **D.** All players not playing, batting, or on deck to bat are required to stay on their bench. All equipment must be kept off the playing field.
- E. The team at bat is responsible for returning foul ball or any other batted ball that leaves the playing field.
- **F.** Intentional walks are not allowed. Coaches found to have ordered an intentional walk will be suspended for at least one game.
- **G.** All players are placed in the batting order, and must play at least 3 innings on defense. In the event that one team has two or more players present for a game, the team with more players may play down to within one of the total number of players their opponent has in attendance.
- **H.** When a team is batting all players and a player is unable to take his/her time-at-bat, an out will be recorded each time he/she is unable take their at-bat. In the extreme case that a player is seriously injured or ill, and it is obvious that he/she cannot continue, and if both managers agree, said player's position in the batting order will simply be skipped without penalty. In such a case, said player will not be allowed to reenter the game.
- Pitchers may be removed if the umpire considers him/her a danger to the batter. Pitchers removed for said reason may not return to pitch during the same game. A baseball or softball pitcher must be removed from that position upon the third visit, of the game, by the coach to the same pitcher. Once a baseball pitcher, but not softball, is removed from that position by a coach, he may not return to that position. A softball pitcher removed prior to the third visit by a coach to the same pitcher may return to that position
- J. The Umpire's watch is the official time keeping device.
- K. Infield/Outfield practice is limited to 5 minutes for each team in the first game of the day only. Teams playing thereafter should warm up in the proper area and be ready to take the field immediately following the previous game.
- L. Teams may use two adult coaches as base coaches as long as their bench is supervised by a third assistant coach. If a third assistant is not available, players not in the lineup should be used as a base coach. One coach must always occupy the dugout.
- **M.** In a case of uncontrollable circumstances such as injury, illness, ejection, etc. a player may be reinserted into the lineup if there are no available substitutes. In any case a team must be able to field a team of 8 players. Non-replaceable players' positions in the batting order will be considered outs.
- N. There is a ten-minute grace period for the first game of the day only, with no extra game time given. Coaches are allowed to pick up the needed number of players from the next lowest league to field a team of 9 players, plus one additional substitute. Picked up players may only be used as substitutes, except in a forfeit situation, and where applicable, should substitute for other picked up players. Picked up players may not pitch and must bat in the last available batting order positions. Teams fielding a complete team of regular roster players may only use pick-up players as substitutes due to uncontrollable circumstances such as injury, illness, ejection, etc. to a regular roster player. Parents of picked up players must be made aware of the previous information.
- **O.** If possible, the decision to cancel games due to inclement weather will be made by 4:00 pm. Cancellation information will be available at 524-8788.
- **P.** In the event of a tie at the end of the regular season, the following tie breaker system will be used to determine post season tournament seeds and regular season awards: (1) head-to-head competition, (2) run differential in games involving the tied teams, (3) least number of runs allowed and (4) coin flip.
- **Q.** FREE DEFENSIVE SUBSTITUTION will be used in all leagues. Players must still play defense at least ½ of each game. All substitution rules remain the same. Baseball pitchers, only, may not return to the pitching position.

## Dixie AAA Rules - Boys ages 9-10

- A. Each game, all players not starting must be placed in the game by the top of the 3<sup>rd</sup> inning and play 6 consecutive outs. Teams not playing players the required amount may be subject to forfeiting that game.
- B. The entire roster will be submitted to the scorekeeper and that will be the batting line-up for the game. If a player arrives after the line-up is submitted to the scorekeeper, that player will automatically go to the bottom of the batting order.
- C. If two outs, the catcher may be given a courtesy runner, Courtesy runner must be the last recorded out.
- D. Regulation play is 6 innings or 1 hour and 45 minutes, whichever comes first. No inning will begin after the expiration of time. Innings started before the expiration of time will be completed.
- E. If a game is tied at the end of regulation play, one extra inning will be played using the International Rule. Games ending in a tie will count as ½ game won and ½ game lost in the standings.
- F. If a regular season game is called for inclement weather prior to the complete game point, it will be rescheduled and played from the beginning.
- G. If a game is called for uncontrollable reasons (light failure), but not weather, it will be rescheduled and resume from the exact point play was stopped.
- H. A pitcher may pitch 6 innings per week (Monday thru Sunday). If 3 games are played during a week, a pitcher may pitch 9 innings per week. (1 pitch thrown to one batter constitutes 1 innings pitched) The extra 3 innings may only be used in the 3<sup>rd</sup> game of the week.
- I. Umpires may call balks to correct and instruct players only. There is no penalty for a balk.
- J. An out will occur when any base runners leave a base prior to the pitch crossing home plate.
- K. Base stealing is permitted, however, players may not steal home when a play is being made on another base stealer. They must be batted or forced in.
- L. During innings 1-3, three outs or 4 runs, whichever comes first, constitutes an inning. During innings 4, thru games end, 3 outs constitute an inning.
- M. The Slaughter Rule will be 10 runs after the losing team has had four at bats.
- N. The Infield fly rule is in effect.
- O. In all Leagues, It is Mandatory to SLIDE or AVOID CONTACT at home plate. The player does not have to slide if there is NO play being made on them.

## Dixie Major Rules - Boys ages 11-12

- A. Each game, all players not starting must be placed in the game by the top of the 3rd inning and play 6 consecutive outs. Teams not playing players the required amount may be subject to forfeiting that game.
- B. The entire roster will be submitted to the scorekeeper and that will be the batting line-up for the game. If a player arrives after the line-up is submitted to the scorekeeper, that player will automatically go to the bottom of the batting order.
- C. If two outs, the catcher may be given a courtesy runner, Courtesy runner must be the last recorded out.
- D. Regulation play is 6 innings or 1 hour and 45 minutes, whichever comes first. No inning will begin after the expiration of time. Innings started before the expiration of time will be completed.
- E. If a game is tied at the end of regulation play, one extra inning will be played using the International Rule. Games ending in a tie will count as ½ game won and ½ game lost in the standings.
- F. If a regular season game is called for inclement weather prior to the complete game point, it will be rescheduled and played from the beginning.
- G. If a game is called for uncontrollable reasons (light failure), but not weather, it will be rescheduled and resume from the exact point play was stopped.
- H. A pitcher may pitch 6 innings per week (Monday thru Sunday). If 3 games are played during a week, a pitcher may pitch 9 innings per week. (1 pitch thrown to one batter constitutes 1 innings pitched) The extra 3 innings may only be used in the 3<sup>rd</sup> game of the week.
- I. Umpires may call balks to correct and instruct players only. There is no penalty for a balk.
- J. An out will occur when any base runners leave a base prior to the pitch crossing home plate.
- K. Base stealing is permitted, including stealing home.
- L. The Slaughter Rule will be 10 runs after the losing team has had four at bats.
- M. The Infield fly rule is in effect.
- N. In all Leagues, It is Mandatory to SLIDE or AVOID CONTACT at home plate. The player does not have to slide if there is NO play being made on them.

## Dixie Angels Rules - Girls ages 9-10

- A. Games are played with an 11" ball.
- B. Pitching distance: <u>35</u>'. This is a fast pitch league.
- C. Each game, all players not starting must be placed in the game by the top of the 3<sup>rd</sup> inning and play 6 consecutive outs. Teams not playing players the required amount may be subject to forfeiting that game.
- D. During innings 1 thru 3, 3 outs or 4 runs, whichever comes first, constitutes an inning. During innings 4, thru games end, 3 outs constitute an inning.
- E. The entire roster will be submitted to the scorekeeper and that will be the batting line-up for the game. If a player arrives after the line-up is submitted to the scorekeeper, that player will automatically go to the bottom of the batting order.
- F. Only 5 infielders are permitted.
- G. If two outs, the catcher may be given a courtesy runner, Courtesy runner must be the last recorded out.
- H. If a game is tied at the end of regulation play, one extra inning will be played using the International Rule. Games ending in a tie will count as ½ game won and ½ game lost in the standings.
- I. Regulation play is 5 innings or 1 hour 30 minutes. No inning will start after the expiration of time, except if the game is tied.
- J. The Slaughter Rule will be 10 runs after the losing team has had four at bats
- K. If a game is stopped prior to the complete game point, due to inclement weather, the game will be rescheduled and played from the beginning.
- L. If a game is stopped for uncontrollable reasons (light failure), but not inclement weather, the game will be rescheduled and resume from the exact point play was stopped.
- M. Bunting is allowed but\_players may not "show" bunt, and then take a full swing.
- N. There are NO walks. After 4 balls, the coach will then give the batter a maximum of 3 pitches to hit the ball. If after 2 pitches the batter does not put the ball in play, they are out.
- O. Base stealing is not permitted and players may not steal home.
- P. It is Mandatory to SLIDE or AVOID CONTACT at home plate. The player does not have to slide if there is NO play being made on them.
- Q. The infield Fly rule is in effect.
- R. A pitcher may pitch 7 innings per week (Monday thru Sunday). If 3 games are played during a week, a pitcher may pitch 10 innings per week. (1 pitch thrown to one batter constitutes 1 innings pitched) The extra 3 innings may only be used in the 3<sup>rd</sup> game of the week.

## Dixie Ponytails Rules - Girls ages 11-12

- A. Games are played with a 12" ball.
- B. Pitching distance: 40'. This is a fast pitch league.
- C. Each game, all players not starting must be placed in the game by the top of the 3<sup>rd</sup> inning and play 6 consecutive outs. Teams not playing players the required amount may be subject to forfeiting that game.
- D. The entire roster will be submitted to the scorekeeper and that will be the batting line-up for the game. If a player arrives after the line-up is submitted to the scorekeeper, that player will automatically go to the bottom of the batting order.
- E. During innings 1 thru 3, 3 outs or 6 runs, whichever comes first, constitutes an inning. During innings 4, thru games end, 3 outs constitute an inning.
- F. Only 5 infielders are permitted.
- G. If two outs, the catcher may be given a courtesy runner, Courtesy runner must be the last recorded out.
- H. If a game is tied at the end of regulation play, one extra inning will be played using the International Rule. Games ending in a tie will count as ½ game won and ½ game lost in the standings.
- I. Regulation play is 6 innings or 1 hour 30 minutes. No inning will start after the expiration of time, except if the game is tied.
- J. The Slaughter Rule will be 10 runs after the losing team has had four at bats
- K. If a game is stopped prior to the complete game point, due to inclement weather, the game will be rescheduled and played from the beginning.
- L. If a game is stopped for uncontrollable reasons (light failure), but not inclement weather, the game will be rescheduled and resume from the exact point play was stopped.
- M. Base stealing is permitted and players may not steal home.
- N. It is Mandatory to SLIDE or AVOID CONTACT at home plate. The player does not have to slide if there is NO play being made on them.
- O. The infield Fly rule is in effect.
- P. A pitcher may pitch 8 innings per week (Monday thru Sunday). If 3 games are played during a week, a pitcher may pitch 11 innings per week. (1 pitch thrown to one batter constitutes 1 innings pitched) The extra 3 innings may only be used in the 3<sup>rd</sup> game of the week.

#### Dixie Belles Rules - Girls ages 13-15

- A. Games are played with a 12" ball.
- B. Pitching distance: 43'. This is a fast pitch league.
- C. Each game, all players not starting must be placed in the game by the top of the 3rd inning and play 6 consecutive outs. Teams not playing players the required amount may be subject to forfeiting that game.
- D. The entire roster will be submitted to the scorekeeper and that will be the batting line-up for the game. If a player arrives after the line-up is submitted to the scorekeeper, that player will automatically go to the bottom of the batting order.
- E. During innings 1 thru 3, 3 outs or 6 runs, whichever comes first, constitutes an inning. During innings 4, thru games end, 3 outs constitute an inning.
- F. Only 5 infielders are permitted.
- G. If two outs, the catcher may be given a courtesy runner, Courtesy runner must be the last recorded out.
- H. If a game is tied at the end of regulation play, one extra inning will be played using the International Rule. Games ending in a tie will count as ½ game won and ½ game lost in the standings.
- I. Regulation play is 7 innings or 1 hour 45 minutes. No inning will start after the expiration of time, except if the game is tied.
- J. The Slaughter Rule will be 10 runs after the losing team has had four at bats
- K. If a game is stopped prior to the complete game point, due to inclement weather, the game will be rescheduled and played from the beginning.
- L. If a game is stopped for uncontrollable reasons (light failure), but not inclement weather, the game will be rescheduled and resume from the exact point play was stopped.
- M. Base stealing is permitted, players may steal home
- N. It is Mandatory to SLIDE or AVOID CONTACT at home plate. The player does not have to slide if there is NO play being made on them.
- O. The infield Fly rule is in effect.
- P. A pitcher may pitch 10 innings per week (Monday thru Sunday). If 3 games are played during a week, a pitcher may pitch 13 innings per week. (1 pitch thrown to one batter constitutes 1 innings pitched) The extra 3 innings may only be used in the 3<sup>rd</sup> game of the week.

## Babe Ruth National (ages 13-15) & Big League Rules (ages 16-18

- A. Each game, all players not starting must be placed in the game by the top of the 3<sup>rd</sup> inning and play 6 consecutive outs. Teams not playing players the required amount may be subject to forfeiting that game.
- B. The entire roster will be submitted to the scorekeeper and that will be the batting line-up for the game. If a player arrives after the line-up is submitted to the scorekeeper, that player will automatically go to the bottom of the batting order.
- C. If two outs, the catcher and/or pitcher may be given a courtesy runner. Courtesy runner must be the last recorded out.
- D. Regulation play is 7 innings or 2 hours, whichever comes first. No inning will begin after the expiration of time. Innings started before the expiration of time will be completed.
- E. If a game is tied at the end of regulation play, one extra inning will be played using the International Rule. Games ending in a tie will count as ½ game won and ½ game lost in the standings.
- F. If a regular season game is called for inclement weather prior to the complete game point, it will be rescheduled and played from the beginning.
- G. If a game is called for uncontrollable reasons (light failure), but not weather, it will be rescheduled and resume from the exact point play was stopped.
- H. The Slaughter Rule will be 10 runs after the losing team has had four at bats.
- I. The Infield fly rule is in effect.
- J. In all Leagues, It is Mandatory to SLIDE or AVOID CONTACT at home plate. The player does not have to slide if there is NO play being made on them.
- K. Regulation play is 7 innings or two hours, whichever comes first. No inning shall start after two hours have expired, except when the game is tied. Innings started before the time expiration must be completed.
- L. If the game is tied at the end of regulation play, one extra inning will be played using the International Rule. Games ending in a tie will count as ½ win and ½ loss in the standings.
- M. If a game is called due to inclement weather prior to being a complete game, the game will be rescheduled and played from the beginning. If the game is stopped for uncontrollable reasons, (light failure), but not weather, after 5 innings, 4 ½ if the home team is ahead, the game will be rescheduled and resume from the exact point play was stopped.
- N. A pitcher may pitch 7 innings per week (Monday thru Sunday). If 3 games are scheduled during a week, pitchers may pitch 11 innings per week. ( the extra 4 innings may only be thrown in the 3<sup>rd</sup> game of the week )
- O. The existing VHSL Balk Rule is in effect.

- P. (13-15 age group) There is no limit on bat weight for bats not exceeding a 2 ¼" barrel. Bats may not exceed 34" in length and the bat barrel may not exceed 2 5/8" in diameter. All Aluminum/alloy barrel bats and all composite handle (only) aluminum/alloy barrels are allowed. Only composite barrel bats certified and marked BBCOR .50 will be allowed.
- Q. (16-18 age group) The bat may not exceed 34" in length, and the bat barrel may not exceed 2 5/8" in diameter or be greater than a -3 length to weight ratio. Only metal/composite bats certified and marked BBCOR .50 are allowed.

# **COACH PITCH LEAGUE**

- A. OFFENSIVE PLAY: All batters shall bat once in each inning. A player that arrives after the start of the game shall be placed at the end of the batting order. During even numbered innings, the batting order shall be reversed from the established order.
  - (1) BATTING: Batters are allowed <u>no more than 5 pitches</u>. Batters not putting the ball in play within 5 pitches will have the tee placed at home plate. Bunting, strikeouts, and walks are not permitted.
- B. DEFENSIVE PLAY: up to 12 players may play the field with infield positions being played and "extra players" manning the outfield. IF both teams agree, more players shall play defense.
- **C.** PITCHING: The coach of the team at bat shall pitch to his team.
- **D.** SIDE RETIRED: The side is retired once all batters have batted.
- E. REGULATION GAME: Three innings, or the expiration of one hour and 15 minutes, whichever comes first.
- **F.** BATTING INSTRUCTOR: Responsible for assuring batter and catcher are ready for play to start, giving instruction to the batter, umpiring calls at home plate and foul balls down both lines, and assisting the catcher.
- **G.** DEFENESIVE COACH: A coach shall be positioned behind the pitcher. His primary responsibility is to assist the defensive team. Coach will assist runners at second base and umpire calls at second base.
- **H.** BASE COACHES: A coach will be positioned at first and third base. Coaches will assist runners and umpire calls at the base they are coaching.
- I. BASE RUNNING: (1) On batted balls, once an initial play is made on a runner by the defensive team, the furthest any runner may advance is to the base they were going to, plus one additional base. If a second play is made on any runner, all runners may still only advance one-plus-one from the initial play. In both instances, all runners are subject to being tagged out by the defensive team.
- J. Players who are forced or tagged out are out and must come off the field.

## Rookie League

# **Practices**

- . Come to practice prepared. Outline your practice. Be imaginative. End practice with a fun drill.
- 2. Throwing
  - Start in an athletic position
  - Turn to the side, weight on your back foot
  - Step "walk" toward your target
  - Elbow high, even with the shoulder...make an "L"
  - Fingers stay on top of the ball through release
  - Follow through

#### 3. Fielding (Ground Balls)

- Start in an athletic position
- Butt down, knees bent
- Glove down (palms out), get the glove dirty

#### 4. Fielding (Fly Balls)

- Start in an athletic position
- Ball above the waist=fingers up
- Two hands
- Drill with no gloves

#### 5. Hitting

- Start in an athletic position, even with home plate
- Bat resting against dominant leg. Grab bat handle with dominant hand, and make a muscle. Add bottom hand. Push hands to the sky.
- Hands to the ball
- Swing level, or slightly downward

## 6. Base Running

- Learn the bases...jog as a team
- Run through First Base...the "Stop Sign" is beyond first base
- Listen to base coaches
- Run through Home Plate

#### **Tee Ball Games**

- 1. All batters bat each inning. Reverse order in even numbered innings.
- Station-to-Station on bases
- 3. All throws go to First Base
- 4. 7 Positions: 2/Pitchers, 1/1st Baseman, 1/2nd Baseman, 1/Short Stop, 1/3rd Baseman, 1/between pitchers and Second Base
- 5. Inning ends when all batters have batted
- 6. If runner is out, then he/she comes off the field

\*\*\*League standings and scoring will not be kept in Rookie or Coach Pitch Leagues. Leagues are introductory programs, stressing fundamentals and fun.

# SECTION 6—PROTESTS

- A. All protests must be resolved by the Commissioner at the time of the incident.
- B. Coaches must make their protest, to the umpire, as soon as the infraction occurs, or before the next pitch is thrown. The umpire will make the Commissioner aware of the protest. The Commissioner will rule on the protest. His ruling is final, and there is no appeal.
- C. Judgment calls may not be protested.

## SECTION 7—AWARDS

- A. Participants in Rookie League and Coach Pitch Leagues, will receive participation awards. The following awards will be presented in all other leagues:
  - a. First and second place team awards for the regular season and playoffs to each player on the team

## **SECTION 8—ALL STAR TEAMS**

- A. The decision to have all-star teams and the selection process will be determined by the recreation department.
- B. Coaches and assistant coaches will be determined by the recreation department.

## SECTION 9—TEAM SPONSORS

- A. All leagues except Rookie and Coach Pitch have team sponsors.
- B. Team sponsors are obligated to provide the following:
  - (1) Jerseys for boy's baseball teams, which must be returned at seasons end.
  - (2) Jerseys for girl's softball teams, which must be returned at seasons end.
- C. Optional for team sponsors:
  - (1) Providing optional equipment such as balls, bats, helmets, catcher's equipment, etc., and uniform supplies such as hats and softball shorts.
- D. The recreation department provides sponsors with coach's names, phone numbers and league schedules.

## SECTION 10—CONTACT INFORMATION

Cancellation Line 524-8788
Matt Spruill 520-9392
Will Bailey 520-9391

City Web Site www.colonialheightsva.gov/recandparks